

Lmrdbcp - Underwater Routing Local Minima State Using Robotics Diversion with Disorder Detection and Back-Force Connectivity Discovered By Probability Assessment

J.Premalatha , P.M. Joe Prathap

Abstract: Sensor connectivity evaluations are examined in under water sensor network, based on the link, and operational probability. Estimated probability determines the channel among sensors that observes the reliability and link disconnection may occur because of void and malfunctions. Because of these issues, sensors can generate the incorrect data's, thus makes the collapse of the network and threaten in quality measures. In proposed underwater routing local minima state using robotics diversion with disorder detection and back-force connectivity discovered by probability assessment (LMRDBCP) calculates the order of repetition based on highest weight and depth search and avoids the impure sensors by a set of moving robots. During forwarder node selection check void position and starts the void recovery operations if void occurred. Enable the robotics arrival request by comparing the distance, radius, based on middle point of the robotics and checks the border level. Group the data points into clusters from the border points, if the data is not ranged between these border points then the data is referred as malicious and the corresponding sensor is marked as impure in the communication zone. If the message is not handled by the node buffer during the robotics operation then Back-Force routing is applied.

Index: Underwater Sensor; Next-hop selection; Moving robots; Link Life; Impure Sensor; Cluster Data

I. INTRODUCTION

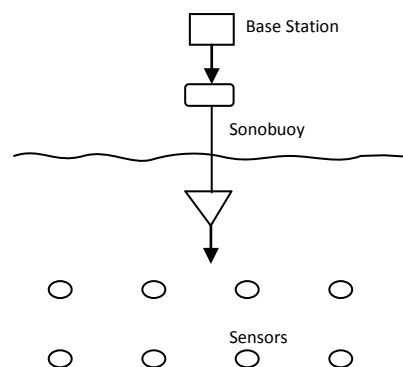
There is a contact delay is regarding less enormity in underwater communication than global contact which leads to growing energy utilization, minimum channel usage, and delays where the path is found to be tough. The spreading loss in this situation is considered mainly by global spreading (G) and reduction. Global spreading which communicates to the spreading of energy originates by the Sometimes these data's cannot be consider as falls data still, it needs to be divided to check the differences.

It can be sent purposely or accidentally by the sensors as it gives variations with remaining packets. When the network receives lots of packets it is critical to check, in this case, sometimes sensors can be compromised with each other and can show the consistency with each other's data. In a false data, injection attackers aim to capture the sensing packets of good sensors so that the data dimensions can be put back by suitable security executions. Especially it has newly been exposed that attacks against the data gain have possible to significantly injure the devices.

A. Motivation

In proposed a pioneering way of routing problem discussed in this paper for underwater sensors to trace the maximum

growth of the signal where the assessment is occupied between circular (G=2) for underwater and circular (G=1) for low water. Fading which is owing to retention of the rate of recurrence in sea circumstances used in a maximum of the testing. In sea nature top of the water drift on heavy water and its deep side is unwavering, sometimes serious more water drift above top side means it is considered as unstable, also it can be unwavering at some level and it can be unstable due to dissemination on warmth. The water floating level can switch with dimensions and based on depth, so in common it can be measured from the outside plane also possible which is imaginary and helpful to know the mass level changes area from its



observed notifications at depth. The focus in terrible packet finding is to check any packets that might arrive from defective sensors. Those packets are typically incompatible with further sensors. In general, it can be split based on its assessment then it is clear that change reachability sensor as a forwarder to perform the greedy routing along with depth and attenuation estimation. In case sensor in local minima (L_M) state check the node placed under destination coverage limitation or any sensor can be view in the maximum reachable distance. If not, start robotics (R) search execution by L_M sensor. Needed numbers of R roaming inside the sea and broadcast the signal, sensors in this radius can listen and broadcast their signals within transmission range. L_M node broadcast continuous signals until covered by the robotics signals. When listening to the robotics signal then checks the connectivity sensors. If so L_M validates the covered sensors infected disorder

level. It forms the cluster using data points and discovers the membership function using upper (**UB**) and lower (**LB**) bound limitations. If covered sensors not in these limitations between **UB** and **LB** declares the disorder sensor and eliminate it from routing list (R_L). Subsequently, L_M verify multiple **R** movements by the joining of two robots signal points next forwarder sensor selected without a disorder. Even after this execution unable to get sensors to

forward packets L_M carry out back-force method to get connectivity based on sensor probability, random probability, and weight estimation. Each sensor i and its nearby sensor j computes their distance with its reference point distance and forms matrix. Multiply the matrix values along with weight values and get connectivity probability to choose the next forwarder shown in Figure.1

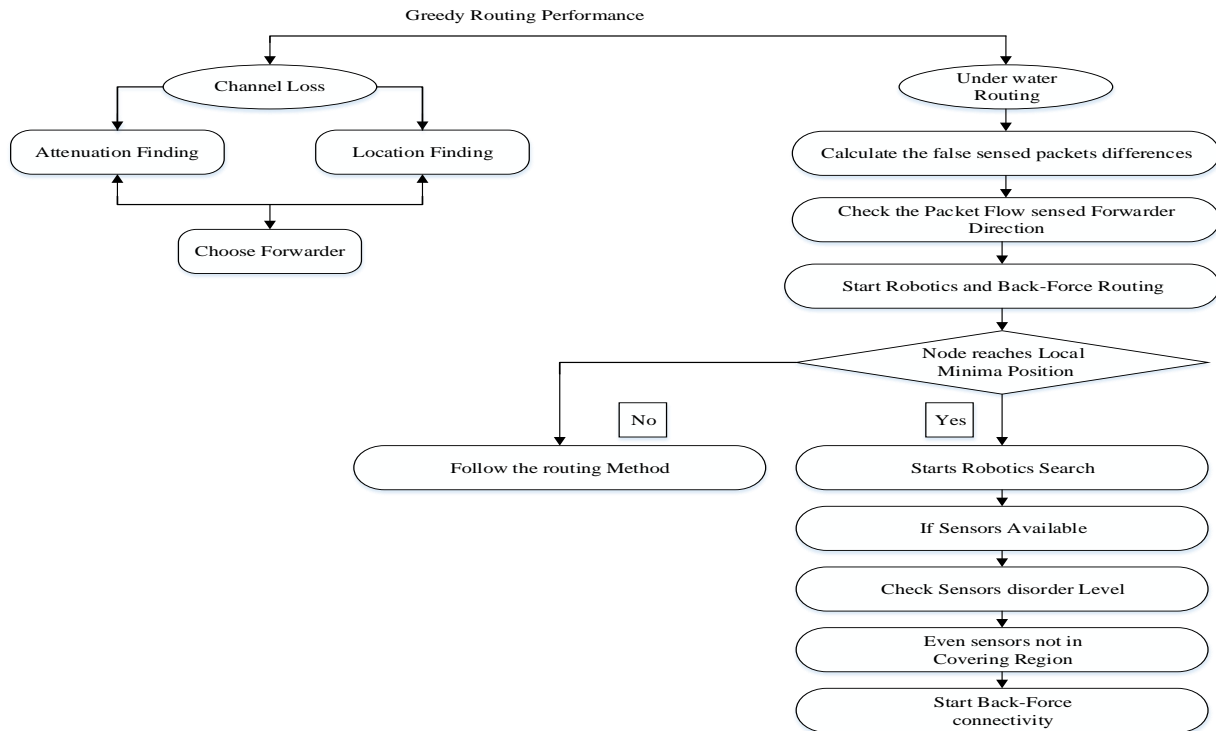


Figure1. Routing Selection

II. RELATED SURVEY

Location-based and opportunistic path selection uses the data's of the sensor to handle void based depth tuning with the supports of floating nodes thus void sensors shift within the transmission range of the next hop in its recovery stage. It also considers with Lagrangian computation thus does not think inter networking with sensor model. [1]. Vector void prevention, a method which employs convex and concave path selection to manage voids sometimes it can occur because of uneven load sharing among sensors [2]. In underwater a set of sensors measure the sea base with three-dimensional design as x, y, and z, was used to calculate the sea depth, this surface estimation used to find the sensing range in a wireless communication.[3][4]. Void sensitive path selection uses depth, hop count, direction acquired by an announcements incurs a huge overhead.[5]. Location based packet transmission in a multi hop communication uses geographic route selection method in wireless contact. Thus categorize as 1. greedy path selection where a sender chooses a single forwarder towards base station within its coverage area 2. Sensors ordered as hierarchical structure as per network design into consecutive layers to handle large-

scale scenario. Location-based path selection choose forwarder near to base station [6]. We treat the allocation problem of transmitting moment to nodes as one continuous function; we can further eliminate the idle time between the transmissions of different pairs of neighbours, and improve the throughput of the whole system, which is the motivation [7]. To encourage research efforts to lay down the fundamental basis for the development of new advanced communication techniques for efficient underwater communication and networking for enhanced ocean monitoring and exploration applications [8]. Mobile nodes perform self-localization based on the information received from the anchors which belong to the classification of distributed localization techniques[9]. fuzzy-logic-based clustering, technology on data aggregation can be used for data partitions for better clustering performance[10]. To characterize the reachable region of such constrained control problem, i.e. the set of all the estimation biases the attacker can inject into the system without being detected[11].

III. LMRDBCP IMPLEMENTATION

B. Network Model

Underwater sensors are regularly installed in 3Dimension underwater spaces in an ocean with trans-receiver in order to monitor the environments. These sensors placed with minimum power outflow, surplus pressure resistance also it has a strength for obtaining, discharging and processing signals. After that, a device for observing the moving Initially, BS broadcasts periodical announcement to SB devices. Then SB sends a multi-hop announcement as a network-wide broadcast message to construct the connection between sensors and SB. A network system to collect sensed data from a sensor through an SB to BS is established. Each sensor receives SB announcement along with their location $L(XYZ)$ and updates the available nearby SB list. Among all SB devices, sensor selects the forwarder SB with least distance to transfer the sensed data.

C. Neighbours Discovery

Inside Under For healthy communication of sensors, the neighbour invention is essential to know the fresh neighbours. Each sensor performs as a router which is used to send the sensed packets from one sensor to next one until reaching the destination. Neighbours can disconnect due to loss of channel connectivity, mobility, and energy loss. The aim of designing this protocol is to create efficient path selection between sensors to BS. So that each sensor needs to keep up the fresh neighbours set by exchanging beacon packets as a one-hop neighbour.

Initiate

Receive $BS_{announcement}$ from BS by SB

Update BS location

SB broadcast $SB_{announcement}$ with $L(XYZ)$

Send sensor Info to SB with ID, Depth

Share BEACON message with neighbours to select a forwarder S_F

Build neighbour set N_s

The sensor monitors the neighbor that is nearer to the BS and closer depth within its UB coverage range. Before selecting the next hop S_F each sensor verifies that the next hop is in the void position. A node diverts a void by transporting the packets to the maximum reachable one. If a sensor unable to send data's further that stage is measured as void. Due to mobility and sea current sensor reaches few points of the void in its transmission range. Hence in this atmosphere set of rules has to be designed with a proper healing investigation. The validation of the void is performed as follows,

1. The distance (d_{ist}) between the current sensor and the BS is computed as forwarding distance (f_d). The d_{ist} computation is resulting from the Pythagorean Theorem. To discover the distance among 3

sensors and objects inside the underwater is called as sonobuoy (SB) also placed on top of the sea level. Also, base station (BS) placement is a part of the device configuration in the sensor network. In this design, we placed sensors and SB devices with one BS in the 3D network region. A periodical signal exchange among these devices creates communication and maintains the hierarchical architecture

coordinate points (X_1, Y_1) , (X_2, Y_2) and (Z_1, Z_2) the below-mentioned formula used as

$$dist = \sqrt{|X_1 - x_2|^2 + |Y_1 - Y_2|^2 |Z_1 - Z_2|^2}$$

Update this d_{ist} in SB list

$$SB_{list} = add(SB_{ID}, X, Y, Z)$$

If SB_{dist} is not updated by the sensor and their distance is lesser than all SB distance

$$If(SB_{dist} == -1 || d_{ist} < SB_{dist})$$

then store SB_{ID} $dist$ and location $L(XYZ)$

{

$$SB_{ID} = S_{ID}$$

$$SB_{distD} = d_{ist}$$

$$SB_{XYZ} = L(XYZ)$$

Each sensor ensures it neighbors with THE minimum distance to reach the BS in the forwarding direction. S_F selection and its capacity computation are must in an underwater network with election method, metrics, and precedence. The cumulative distance (Cd_{ist}) computation applied to get the successful forwarding operation calculated by adding the d_{ist} between current sensor and S_F towards the destination.

$$Cd_{ist}[s] = \sum |x[j + 1] - x[j]| dis[i]$$

If there is no such S_F is available in sensor communication range, then the device has identified a void in that location. Void sensor creates big issues in underwater routing protocols as of node movement, so it has to execute the void recovery operation to complete the data transmission. If the sensor is present in the void position and the destination is not in its communication range then the sensor called local minima sensor. To overcome void position based on the adjustment of sensor recovery mode, it needs come out from that stage. L_M the issue raised when sensor be unsuccessful to determine the next neighbour to carry the packets towards the BS if(neighbour-dist > radius), this roughly reduces the routines of transmission. Local minima estimated as

Compute BSdist

If S_F available == -1;

S_F dist = -1; Check nbrdist

Update localdist

$C_{dist} = nbrdist + localdist;$

```

If(  $C_{dist} < dstdist \ \&\& \ (S_F == -1 \ || \ C_{dist} < S_F_{-dist})$ 
{  $S_F_{available} = sensor; S_F_{dist} = cdist$  ;
} else
 $S_F_{available} == Nil$ 

```

During the data transmission, a sensor forwards the sensed data to the corresponding S_F which is available in its communication range to complete the successful transmission through SB to BS. Now the sensors perform the validation for the **R** operation by comparing the distance, sensor radius $2 \times radius$ and attached center point (CP) can see in Figure 2 as a reference point (RP) for the **R** execution.

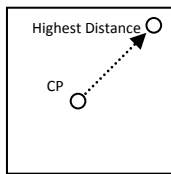


Fig 2 Centre Point of Sensor

By using the radius and located CP of the circle, each sensor checks its neighbors which is closer to the **R** by forming the circle using **RP** and radius showed in Figure 3.

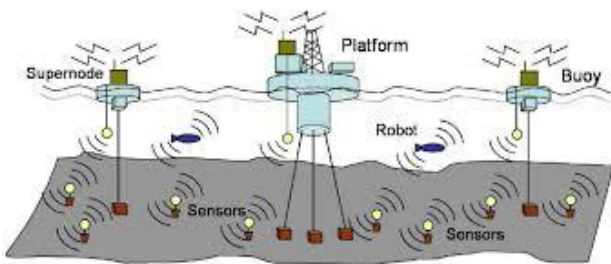


Figure 3. Robot Movements

In case any neighbor sensor present within the coverage of **R** then start validation of false edge detection (F_{ED}) using center position point (C_{PP}). During F_{ED} , the neighbor sensors are proceeding to check the distance relation to edge with the maximum distance to connect with the radius from the reference distance C_{dist} .

```

Check neighbor located in R range ( $(C_{PP}, radius) == 1$ )
Check false boundary detection ( $(C_{PP}) == 0$ )
If ( $R_{termination}(packet, radius) == 1$ )
Validate sensor disorder (packet)

```

If the F_{ED} from the C_{PP} , then the condition for the **R** termination is verified.

```

if( $dist > radius \ \&\& \ dist < node-coverage$ )

```

In the **R** termination criteria, the S_F need to be select to complete the current data transmission along with

the d_{ist} between S_F and the current sensor is validated for the point lies between the radius and the maximum coverage of the sensors showed in Figure 4.

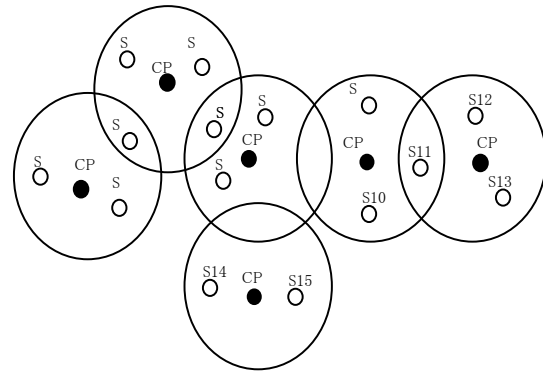


Figure 4 CP based Nexthop Selection

If so, the current sensor initiates the validation of the data disorder by checking the sensed data i updated in the table (DTable) with the entire sensed dataset j . Each sensor node list (NList) includes the data with Sensor-ID and increment the counts.

```

Check DTable count

```

```

NList add(DTable, ID);

```

```

if(SList count == 0)

```

```

return

```

```

if(NList SensorID[i] == DTable SensorID[j])

```

```

DTable Data[j];

```

```

count++;

```

The data generated by the sensor i and the neighbor sensors j is considered for the evaluation of data disorder. At each sensor communication range, the data points (DPs) are accumulated from the set of sensed data and find the average data (AvgData)

$$AvgData = \frac{\sum Data}{Count}$$

```

DP-Add(NList ID(i), AvgData )

```

Once the DPs are formed, the points are grouped into clusters by computing the mean ($AvgData$), Variance = $\frac{Diff \sum Data}{Count}$ and standard deviation (Stddev) of the DPs sensed by the corresponding sensor device.

$$Stddev = \sqrt{Variance}$$

```

ClusterCentroids[DPCount]

```

```

Clusters = 0

```

```

While(DPList-Count > 0)

```

```

Data DPListData[i]

```

```

Diffsum +=

```

```

(TempListData[i] - DataAvg[i])^2

```


The radius for the DP is computed from the edge points and PI value.

$$CRadius = \frac{Stddev}{\pi}$$

After computing the cluster CP, weight value for each CP is uniformly distributed from the random set of values.

$$\begin{aligned} & \text{Weight[clusters]} \\ & AvgWeight = \frac{1}{Clusters} \\ & Weight[i] = \text{Random}(0, AvgWeight) \\ & \Sigma Weight += Weight[i] \end{aligned}$$

The membership value for the data cluster is identified, as the product of the cluster centroid and weighted power $\Sigma += (Weight[i]^m)$. Among all cluster group, maximum membership

If(MaxMembershipValue < Member)
MaxMembershipValue = Member;

is computed as the objective value of the current clusters
 $(ClusterCP[I] - DTableData[j])^2$
ObjFunction += Σ

Average cluster DP is computed with the UB += DTableData[i] + ClusterAvg and LB += DTableData[i] - ClusterAvg of the data value as two edge threshold of TLower and the Tupper of the sensed data. DCount indicates data table count.

$$\begin{aligned} TLower &= \frac{TLB}{DCount} \\ TUpper &= \frac{TUB}{DCount} \end{aligned}$$

Based on the formed clusters and its standard deviation *Stddev* value cluster radius is computed as normalization function $\pm ClusterCentroids[i]$. The intracluster distance is computed \pm intraclusters[j] for each cluster in the sensed DPs by checking the absolute difference between each data points in the cluster.

The inter-cluster distance is computed for all cluster centroids and DPs of the sensed values, Using the sum of normal data points in the clusters, mean, variance and *Stddev* along with lower & upper bounds are estimated.

If the data is not ranged between these edge points then the data is referred as abnormal data Table Data > UB and the corresponding sensor device is marked as disorder node in the communication zone of the current sensor device.

DisorderList-Add(SID);
AbnormalId = SensorId;
AbnormalData[acount++] = Data;

Upon completion of the disorder detection, buffer of the sensor is verified for the blocking data evolve the communication in terms of data transmission. If the data is blocked, multiple R movements executed to continue the greedy forwarding operation. In R operation, the current

forwarder to complete the data transmission and each node in the neighbor is validated for R movements in multiple directions based on the coverage and transmission range of the data transmission operation. If the data forwarding is performed in same and opposite directions then the current hit node is identified as new hop S_F node.

$$Range = \frac{dist1 + dist2}{2}$$

The hit node is rotated among all other nodes among neighbors by checking the distance of hit node and the destination node. Based on the intermediate distance and destination distance ExitGate node is selected to complete the data transmission operation. Then the greedy data forwarding is executed to select the best node to complete the data forwarding operation based on the S_F . If the message is not blocked in the buffer during the R movement then path diversion is applied. Then the identified node is validated for the node disorder. If it is fault node, then the traffic is diverted by selected the next least distance node to cover the destination node in the communication range. Notification message regarding the disorder node is transmitted to other nodes in the network to remove the entry from the R_L .

During this case, if any forwarder is unavailable then the back-force method is evolved to complete the data transmission. In Back force model, an alternate route to reach the packet destination is identified with the minimum hop distance by spreading the signal as a network-wide broadcast message. In the assessment of the route, the connectivity between the current node and the next hop node is validated for the connection probability. The probability of connection is computed $\frac{1}{NeighborCount}$ from the number of nodes in the neighbor and number of forwarders available in the neighborhood.

For each node in a neighbourhood, the random probability RndProb [nbcount] is distributed and the connectivity matrix is formed by validated the random probability & connection probability. Weight for each connection is distributed as a uniform function with the unit product criteria of the weights Weight[nbcount-1] = 1 - Σ weight. Based on the unit distance distribution, probability matrix is formed and the weighted probability is also computed. In the connectivity graph, current connected node and the remaining nodes in the connection is identified as connection edge.

Based on the unit product distribution value of the edge from the current vertex to connection vertex is calculated. Then they visited nodes are removed to avoid the processing redundancy and the maximum of unit product distribution as weight is computed from the current vertex. From all forwarding vertex, the minimum value of maximum weight distribution is computed to apply probability normalization process. Among all connected nodes in the communication graph, maximum connection probability node is selected as a next-hop forwarder to complete the data forwarding operation based on the connection assessment.

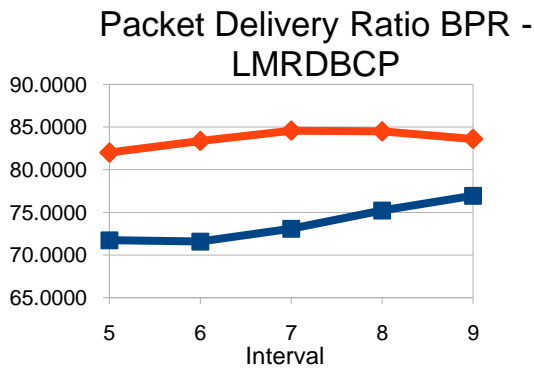


Figure 5 Packet Interval Vs Packet Delivery Ratio

Fig. 5 shows the packet delivery ratio (PDR) with changing packet interval in seconds for BPR and LMRDBCP. With growing packets in time, the packet dropping is high in basic BPR protocol because of multiple redundancies while path selection. Proposed protocol shows increasing PDR because it minimizes path selection packets based weight based connectivity estimation along with path diversion.

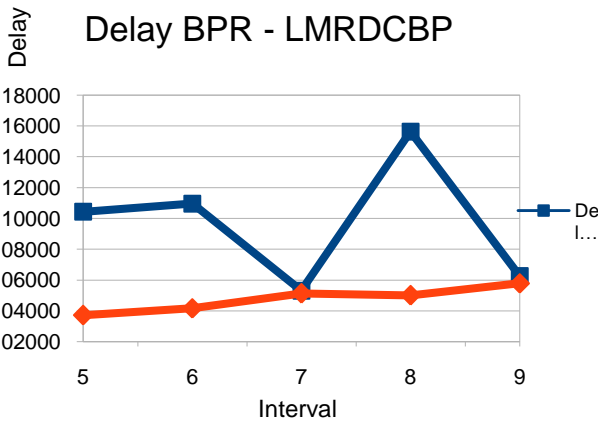


Figure 6 Packet Interval Vs Delay

Figure 6 represents the results for the delay in the network by varying packet generation time using interval. The proposed LMRDBCP initially shows an end-to-end delay of 0.40 sec for by the combination of robotics and back force path selection. Later it is slowly changing to 100 nodes.

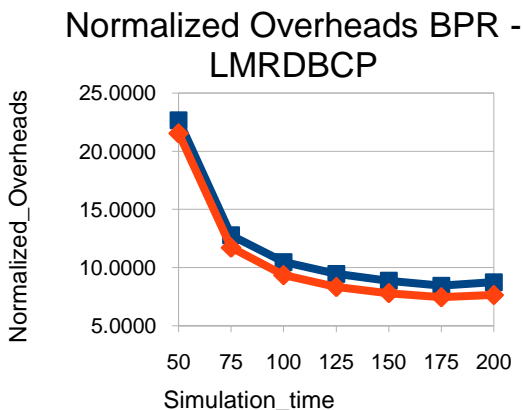


Figure 7 Simulation Time-Based Control Overhead

In Figure 7 the performance explains with respect to the packet control overhead has been done. By checking node disorder and path selection minimizes the overhead. When overhead minimized by default PDR will increase. This shows the protocol strength using robotics diversion and probability based next hop forwarding node selection

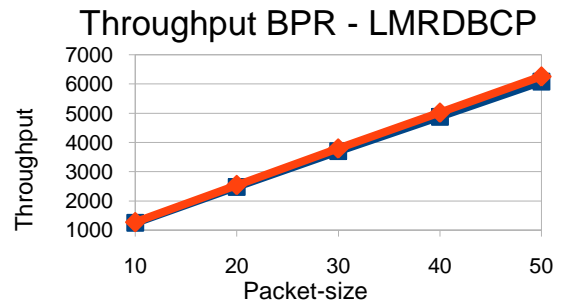


Figure 8

Fig 8 describes the Packet Size has been varied between 10 bytes to 50 bytes for 100 node environment. It proves the best outcome than the BPR model. In this time number of packets received will vary

$$\text{Throughput} = \frac{\text{No. of R. packets} \times \text{T.Data size}}{\text{Simulation Duration}}$$

IV.CONCLUSION

In underwater sensor network forwarding node selection applied by monitoring the node void position. In such condition, if void nodes present in the radius of sensor initiate the void recovery procedures and start sending the request for robotics arrival. Once the data sets are formed, the values are grouped into clusters from the border points. Also, monitor the data illness by checking the sensed data with the stored data set in the network. All nodes in the listening range data's are gathered from the set of collected data. Once the data values are formed the values are grouped into clusters by calculating the average of data's, differences among data's and standard deviation of the data values sensed by the sensors. In case the data is not ranged between these collected nearby sensors values then mark the data as malicious data and the mark the relevant sensor as impure in the zone. Back-force computation monitors packets diversions to get the node impure level. By this way, LMRDBCP protocol optimizes the underwater issues and resolves the void node recovery and impure node elimination in the network.

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He obtained his B.E(CSE) in the year 2003 from St. Xavier's Catholic College of Engineering, Chunkankadai, and M.E (CSE) in the year 2005 from Karunya Institute of Technology, Coimbatore. He received his Ph.D.degree in the year 2011 from Anna University, Chennai. He has been in the teaching profession for the past 13 years and has handled both UG and PG programmes. His areas of interest include Computer Networks, Network Security, Operating Systems, Mobile Communication and Data Mining. He has published 35 papers in various International Journals and Conferences. He has attended many workshops & FDPs sponsored by AICTE, DST & IEEE related to his area of interest. He is a recognized research supervisor of Anna University, St. Peter's University, Satyabama University & Karpagam University. He had already produced 3 PhD scholars under his guidance, and currently guiding 13 PhD scholars. He is a life member of ISTE & IAENG.

AUTHORS PROFILE



J. Premalatha, a research scholar in Computer Science and Engineering department, Sathyabama University, India. Pursued her U.G (B.Sc.Phy.), P.G(M.C.A) in Madras Christian College, M.Phil., in Bharathidasan University, M.Tech., at B.I.H.E.R University. Having 17 years of Teaching Experience. Currently working as Dean(Academic) in Dhanalakshmi Srinivasan Engineering College, Perambalur. Area of research is Networking. Published a paper in Networking.



Dr.P.M. Joe Prathap B.E, M.E, Ph.D, is an Associate Professor in the Department of Information Technology, since June 2011.